

Tom Frelek – *Digital Technical Artist*

*tfrelek@gmail.com
(416)319-8360
Milton, Ontario
Canadian Citizen*

Personal Skills

- Dedicated to meeting deadlines; effective time management.
- Strong problem solving skills; willing to learn and display proficiency.
- Able to undertake multiple tasks at once.
- Displays artistic and technical views.
- Strong display of communication alongside employees; working with other departments.
- Strong capability to Lead a team to meet deadlines.

Visual Effects Experience

Senior Compositing – 'Paw Patrol', 'Dinopaws', Justin Time 3'

June 2013– Present
Guru Studios - Toronto, Canada

Software: Senior Compositor. Assembled all necessary layers for completion of shot.

Nuke 3D Camera usage. Shot finaling.
Maya

Senior Compositing – 'Sasktel Communications' TV Spots

2013
House Of Cool Studios - Toronto, Canada

February 2013– April

Software: Composition of CGI layers using EXR's. Met Deadlines.

After Effects
Nuke
Maya

Compositing – 'Haven', 'The Glades', 'Rewind - Pilot' – TV Series July 2012 –

Decemeber 2012
Stargate Studios - Toronto, Canada

Software: Intermediate Compositor; Meeting week to week deadlines.
After Effects Complete CGI integration with live footage. Wire removal/Rig Removal.
Boujou

Compositing – 'Mia and Me' – TV Series July 2011 – February 2012

March Entertainment - Toronto, Canada

Software: Intermediate Compositor; Meeting week to week deadlines.
Nuke Worked with and trained Junior Compositors

Elliott Animation - Toronto, Canada

Mocha

Elliott Animation - Toronto, Canada

After Effects

CORE Digital Pictures - Toronto, Canada

Elliott Animation - Toronto, Canada

Oube

SPIN Productions – Toronto, Canada

Shake

Red Rover Studios – Toronto, Canada

Digital Fusion

Tom Frelek – Digital Technical Artist

*tfrelek@gmail.com
(416)319-8360
Mississauga, Ontario
Canadian Citizen*

Other Work Experience

Compositor/3D Generalist

Rock Spirit Productions - www.steelcar.com

Winter 2006-2007

Software: Completed a high quality website for National Steel Car.
3D Studio Max Camera Animation for in depth views of Steer Cars (Gallery).
Shake Shake software for compositing.
Flash

Education

Centennial College – Digital Animation/Visual Effects

Toronto, Canada

2004

Software: Maya, Shake, Combustion, Photoshop, ImageReady, Indesign, Illustrator.
3D Studio Max, Cinema 4D, Nuendo, Sound Forge
Animation/Lighting
Completing Character Animation Projects and Visual Effects Projects.

Sheridan College - Advanced TV & Film – Audio Engineering/Image Composition

Oakville, Canada

2005

Software: Audio Post-Production – Pro Tools system, Reason, Cubase (Mixing **Avid** Final Films)
Pro Tools Trouble shooting Mix-Boards and Patch Bays.
Illustrator Using Digi- Encoders, Decoders for Surround Soundmixes.
Post-Production and Finishing – Shake 3 (short films)

Other Activities

Active Recording Artist/Musician.
Audio Engineering; Mixing and Mastering.
Hockey and Baseball Fan.

Tom Frelek – Digital Technical Artist

*tfrelek@gmail.com
(416)319-8360
Mississauga, Ontario
Canadian Citizen*

SHOT BREAKDOWN

My Babysitter is a Vampire(2010) – Elliott Animation

Software: Shake and Adobe After Effects.

Duties: Shot compositing.

Created Purple Glow for all of the souls.

Animated Souls floating from left to right.

Created Disintegration effect with After Effects using a Linear Texture Wipe.

OUTLANDER(2008) - SPIN Productions

Software: Shake

Duties: Rig Removal and Wire Removal.

Rotoscoping of Character in front of CG Creature (Fire Sequence).

Wire Removal for waterfall sequence and thickening of waterfall(Waterfall Sequence).

Removal of wooden plate and rotoscope of sword and hand(Arm Cutoff Sequence).

ROLLBOTS(2009) - ELLIOT ANIMATION

Software: Maya, Shake, 3Delight.

Duties: Morphing Characters. Comping entire shot with all elements. Colour Correcting Effects and entire plates.

Lighting scenes and setting up rigs.

Speed Background incorporation.

GET ED(2005)- RED ROVER STUDIOS

Software: Maya, Fusion.

Duties: Setting up scenes for Render. Compositing all elements together.